

AUCTION RULES

AUCTIONEER

1. The auctioneer will handle all communications with the bidder and has sole responsibility for the transaction.
2. The word of the auctioneer is the final decision.

SELLERS

1. Sellers will pay \$2.00 for the first selling tag and \$1.00 for each additional selling tag. Each selling tag may be used to sell a single item or multiple items in a lot.
2. Your proceeds will be mailed to you. Please provide a SASE.
3. Sellers who are donating items to the EARS Club do not pay the selling tag fee for the donated items.
4. Selling tags are limited to five per person unless preauthorized by the auction chair.
5. All items to be sold will be registered with the "Sellers Registration Clerk".
6. Items will be listed with description, owners call or name and a minimum bid, if requested.
7. If there are several items to be sold as a lot, a LOT TAG will be put on the additional items with the number of the original item. The original tag will be marked with the word LOT.
8. Sellers will not be able to remove their un-sold items until after the buyers have paid for and removed their items. All sellers will be required to remove all un-sold items.

DONATIONS

1. All items that are donated to the club will be marked with a tag marked DONATION.
 2. The call or name of the donor should be placed on the card for the clubs information.
- Reminder:** The donor is responsible for the removal of the item if they are not sold. This includes items donated to the club, but not sold.

BIDDERS

1. All bidders are required to register and obtain a bidder number.
2. Bidders will be responsible for paying for the item that their number is attached to before removing item from the selling area.
3. Write your purchases on the back of your "BIDDER NUMBER" card.

CASHIER

1. The Cashier will collect money for the items sold, and give the buyer a **RECEIPT** if requested.
2. The item number will be listed on the receipt.
3. Cash, checks, or PayPal will be accepted.
4. Items sold will be paid for before they leave the room.